

Outlook

Error Correction
& Surface Code

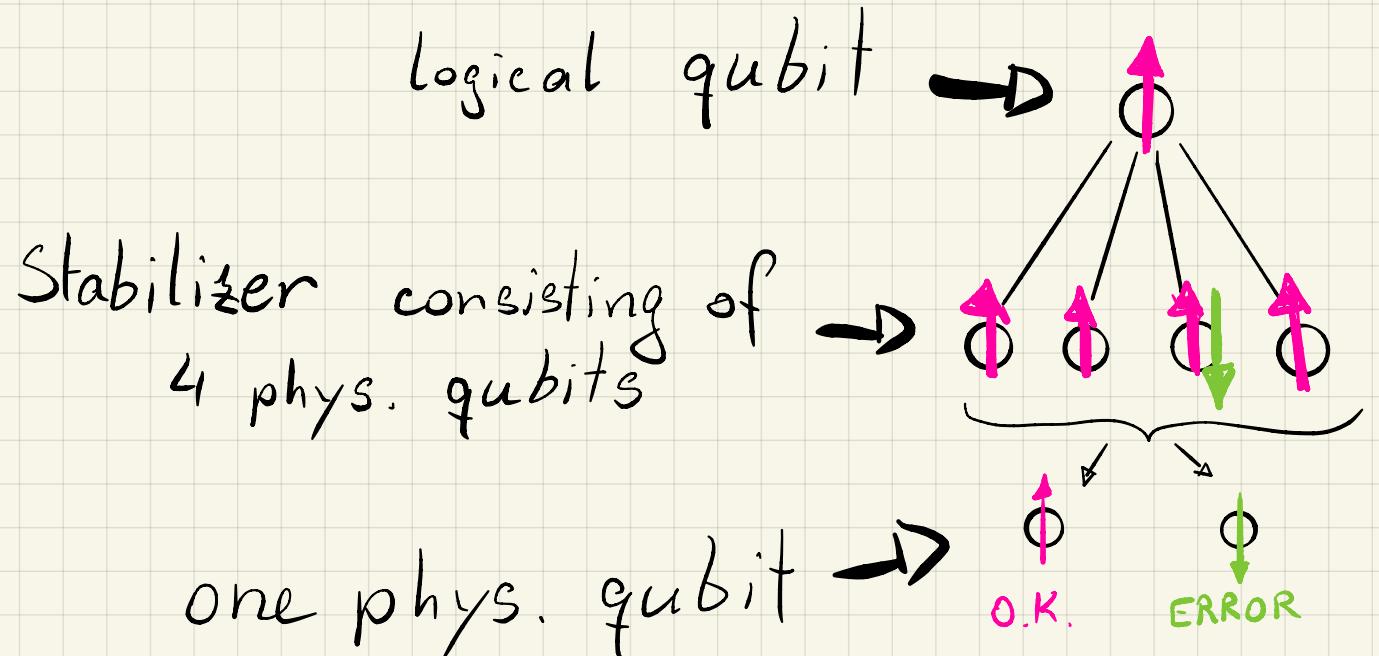
... a crash course

Backed by the 2016 - chronicles by J. Wootton

Error Corr. & Surface Code, Crash Course

Idea:

- Need redundancies
- Check if they all agree (**parity**)
- Map that parity to a „sacrificial“ ancilla, which you can read-out & therefore decide to perform an error correction or not.

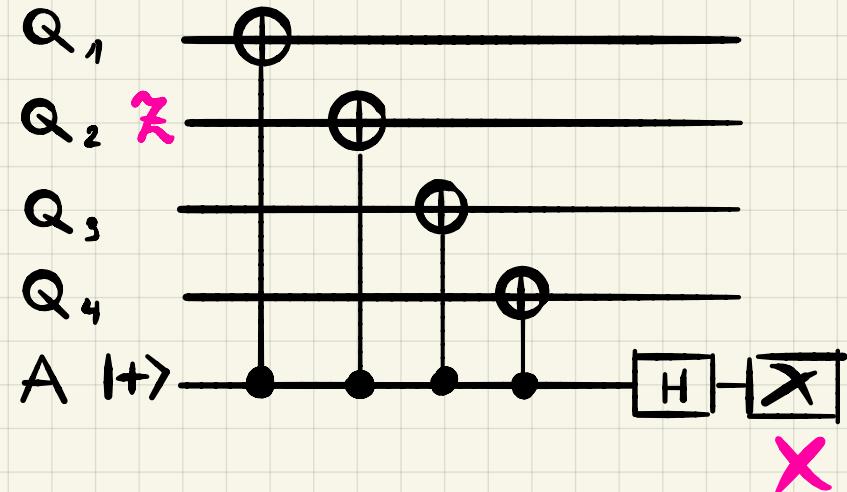


(consider 1st ord. errors:
So we correct only „likely“ errors.
For more unlikely errors e.g. 2x flip,
we need more redundancies to correct
larger subsets. → Stacking



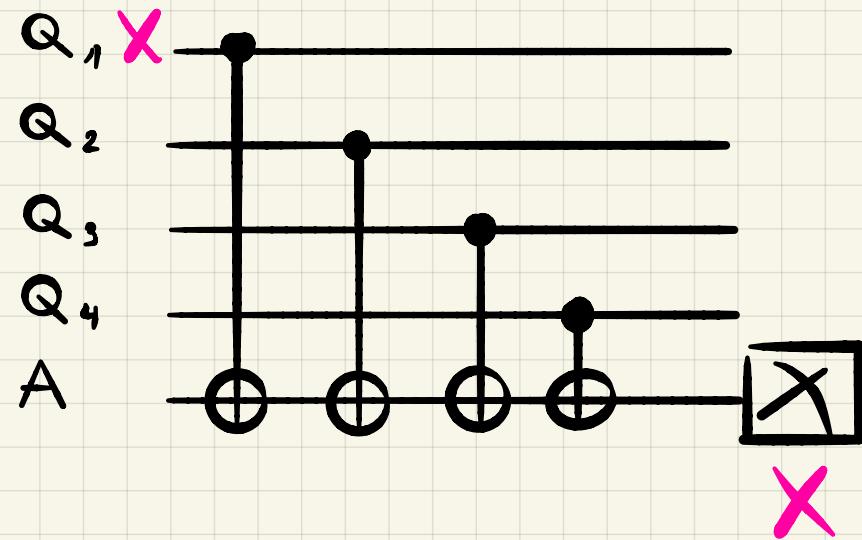
parity $\neq 1$
project
ancilla

Stabiliser Code /w parity check



ancilla flips if Z error

Z -parity check, stabilizer S_Z



ancilla flips if X error

X -parity check, Stabilizer S_X

Define Stabilizer Code

$$XZ = -ZX$$

Def: Set of code states

$$\text{e.g. } S_x = \sigma_x \sigma_x \sigma_x \sigma_x$$

$$|q\rangle \in C : S |q\rangle = |q\rangle \quad \forall \text{ operators } S \in \mathcal{G}$$

We say S „stabilizes“ $|q\rangle$ because $|q\rangle$ is the +1 Eigenstate of S .

Assume an error $E \in \text{Paulis}$, $|q\rangle \mapsto E|q\rangle$

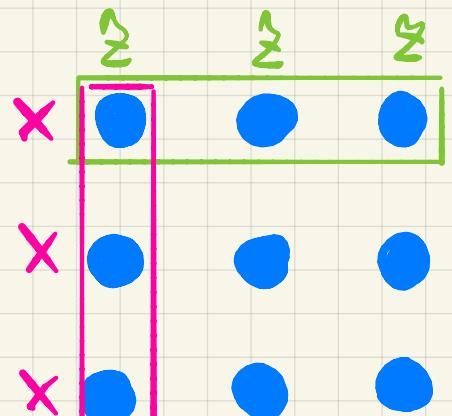
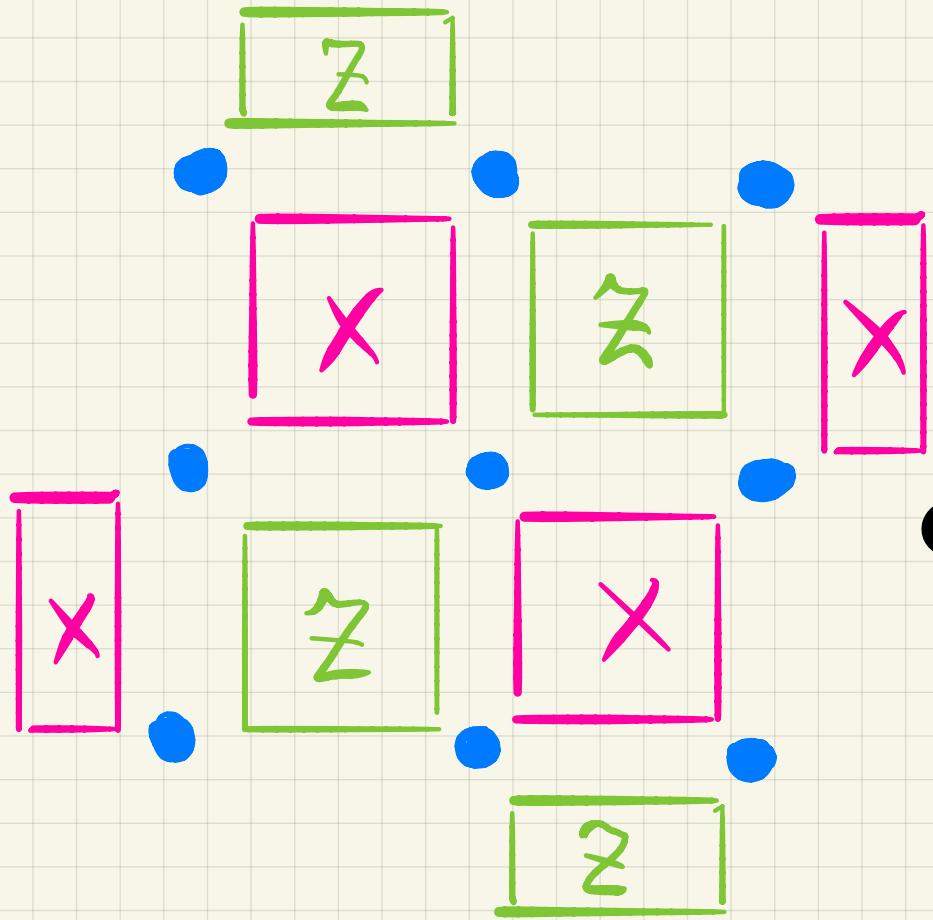
$$ES = -SE$$

$$E^2 = \mathbb{1}$$

$$\begin{aligned} \therefore \langle q | E S E | q \rangle &= -1 \\ \langle q | S | q \rangle &= +1 \end{aligned}$$

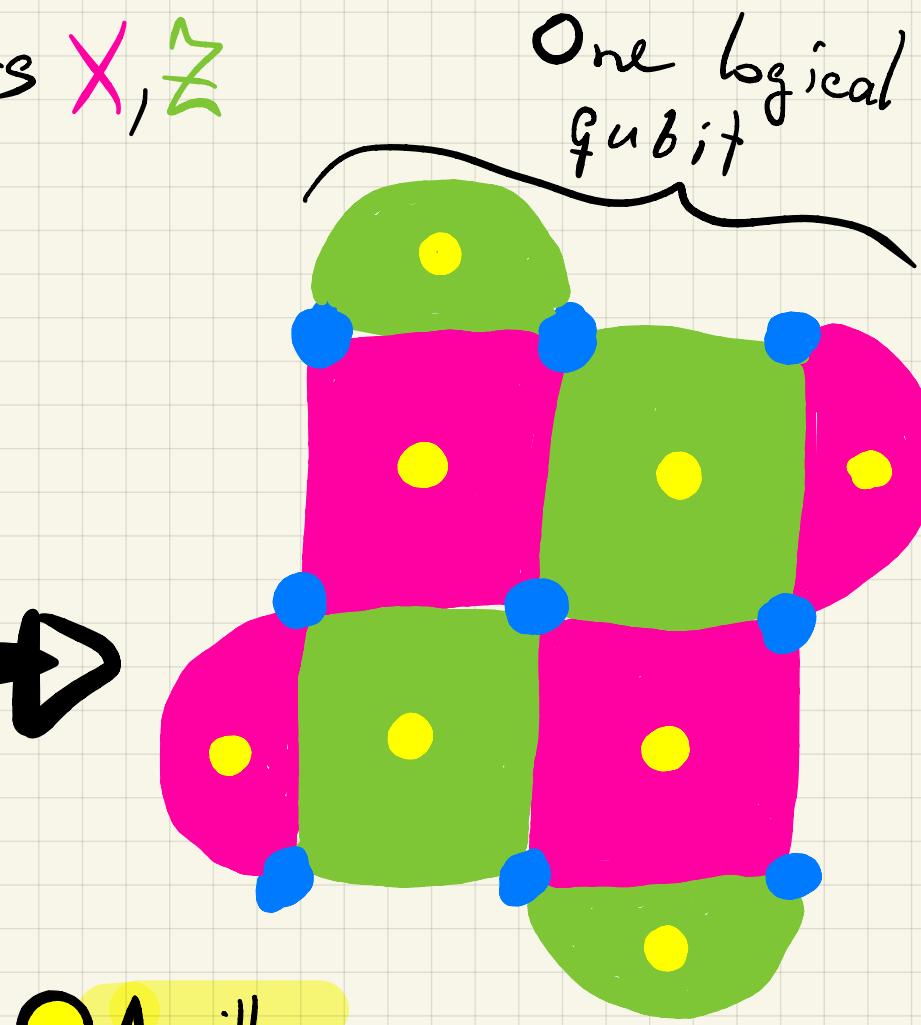
E has phys
measurable
effect.

• qubits Def: Stabilizers X, Z



logical X, L_x

L_z & L_x mutually
anticommute on same qubit
but commute with
stabilizers S_z & S_x
respectively. Note $L_i^2 = 1$



$$(X \otimes X \cdot Z \otimes Z \\ = Z \otimes Z \cdot X \otimes X)$$

This example has 9 qubits, hence:

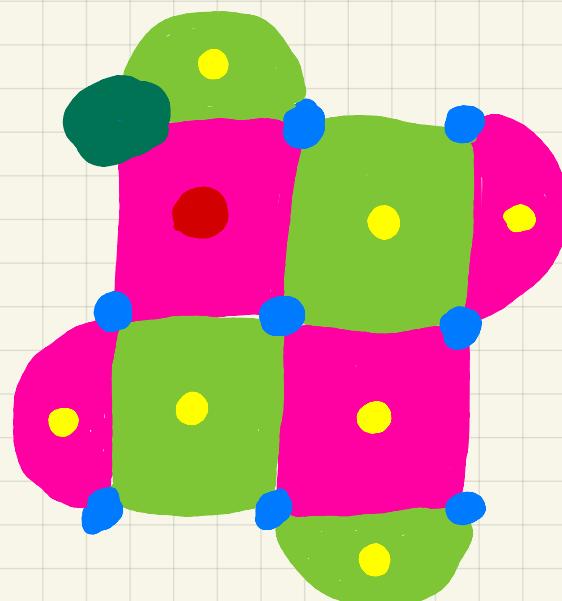
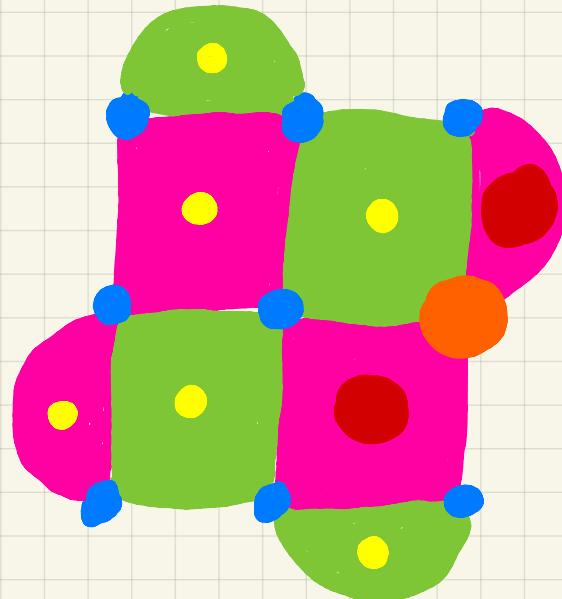
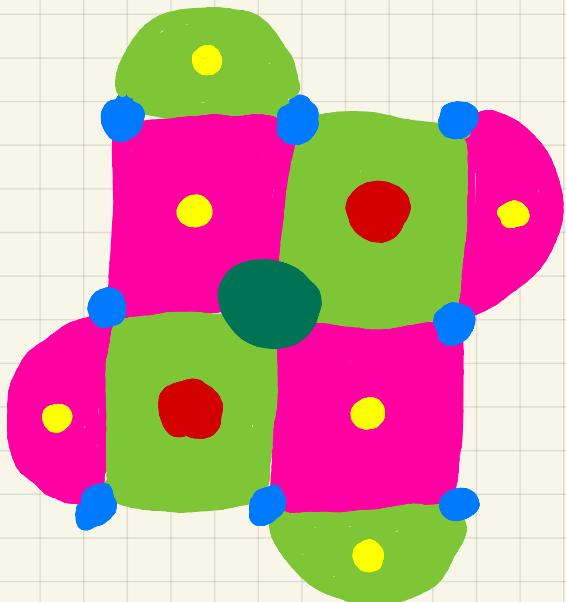
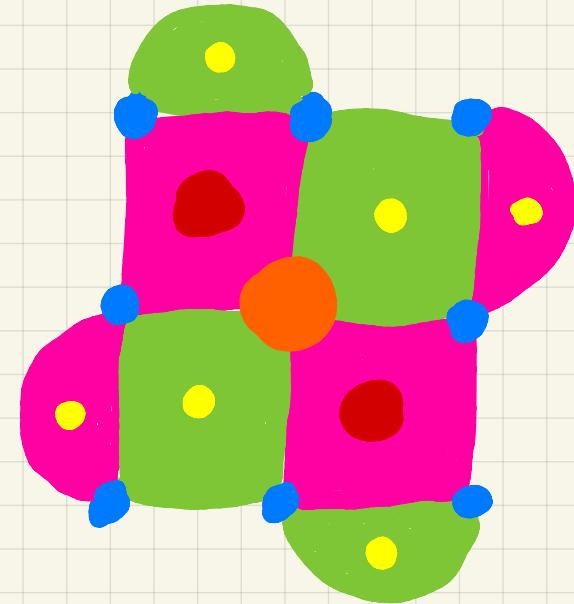
- distance $d=3$, can correct almost $\frac{d}{2}$ errors
- $k=1$: * logical qubits
- $n=9$: * physical qubits

ERRORS

- alarmed ancilla

- Z error

- X error



Yaneda et al.

